# SEMESTER I

### **Principles & Practices of Management**

- 1. Business The Purpose of Management
- 2. Designing Organisation for Business
- 3. Need for Managing Organisation & Business
- 4. Management of Standard Functions
- 5. Managing Resources
- 6. Planning
- 7. Decision Making
- 8. Organising
- 9. Staffing
- 10. Leading Directing, Communicating, Motivating
- 11. Controlling
- 12. Coordinating (Synchronising)
- 13. Evolution of Management Thought
- 14. Pursuing Management as a Career

#### **Business communication**

- 1. Communication in Business
- 2. Process of Communication
- 3. Psychological & Cultural Dimensions of Business Comm.
- 4. Listening
- 5. The Writing Process Planning
- Writing Process: Organizing, Composing & Revising Business Messages
- 7. Writing Routine, Good News and Goodwill Messages
- 8. Writing Indirect Messages
- 9. Short and Long Reports
- 10. Developing and Delivering Effective Presentations
- 11. Interviews and Meetings
- 12. Group Communication Strategies
- 13. Resumes and Employment Letters
- 14. Communicating with Technology
- 15. Formats for Business Documents
- 16. International Business Communication

#### **Information Technology Concepts**

- 1. Introduction to Information Technology
- 2. Software & Hardware Services
- 3. Operating Systems
- 4. Networking & Security
- 5. Mobile Computing
- Social Media
- 7. Fundamental of Data ware house
- 8. Data Warehouse Architecture
- 9. Data Warehouse & OLAP Technologies
- 10. Introduction to Data mining
- 11. Mining Association Rule
- 12. Data Mining Applications and Trends

### **Database Management Systems**

- 1. Basic Concepts
- 2. Data Models
- 3. Relational Models
- 4. Relational Algebra
- 5. Structured Query Language (SQL)
- 6. Advanced Structured Query Language (SQL)
- 7. Integrity & Security
- 8. Normalization
- 9. Transaction Management
- 10. Concurrent Execution
- 11. Solved Examples
- 12. SQL Syntax

## **Algorithms & Programming Concepts**

- 1. Pseudocodes
- 2. Algorithms
- 3. Designing and Analysing Algorithms
- 4. Writing Language- Neutral Algorithms
- 5. Algorithms for Programming Cases
- 6. Advanced Constructs using Algorithms
- 7. Searching Algorithms
- 8. Sorting Algorithms
- 9. Special Problems and Algorithms

#### **SEMESTER II**

### **Business Requirement Analysis**

- 1. Basics of Requirement Engineering
- 2. Requirements Elicitation
- 3. Requirements Analysis
- 4. Requirements Specification
- 5. Requirements Verification & Validation
- 6. Requirements Management Principles & Practices
- 7. Adapting Requirement Practices to Project
- 8. Requirements using User Stories (Agile Requirements)
- 9. Writing Effective Use Cases
- 10. Business Requirement Analysis Tools

## **Project Management (IT)**

- 1. Software Project Management Concepts
- 2. Project Initiating
- 3. Managing Scope of the Project
- 4. Estimating & Scheduling
- 5. Managing Cost
- 6. Managing Quality
- 7. Managing Team
- 8. Managing Communication
- 9. Managing Risks
- 10. Software Configuration Management
- 11. Current Trends in Project Management (IT)
- 12. Project Management Framwork

### **Business Process Modeling**

- 1. Introduction to Business Processes
- 2. Business Process: Concepts & Fundamentals
- 3. Essentials of Process Modeling
- 4. Business Process Mapping
- 5. Business Process Analysis & Modeling
- 6. Business Process Analysis & Modeling Tools & Methods
- 7. Business Process Architecture & Approaches
- 8. Business Process Reengineering Concepts & Applications
- 9. Business Process Automation
- 10. Business Process Intelligence
- 11. Case Studies

# **Software Engineering with UML**

- 1. Introduction to Software Process Models
- 2. Software Project Planning & Estimation
- 3. System Engineering & Business Process Engineering
- 4. System Modelling & UML I
- 5. System Modelling & UML II
- 6. Design Concepts & Principles
- 7. Architectural Design
- 8. UML Tools

### **Software Testing& Agile Methodology**

- 1. Fundamentals of Testing
- 2. Testing throughout the SDLC
- 3. Static Testing
- 4. Test analysis & Design
- 5. Managing test activities
- 6. Testing tools
- 7. Agile Manifesto & Principles
- 8. Scrum
- 9. Scrum for Software Development
- 10. Agility Measures
- 11. Agile & other Frameworks
- 12. Lean Six Sigma

### SEMESTER III

### **Software Quality Management**

- 1. Introduction to Quality
- 2. Software Configuration Management
- 3. Validation & Verification
- 4. Software Metrics
- 5. Defect Management
- 6. Quality Improvement
- 7. Software Quality Models
- 8. Internal Audit
- 9. Organizing QA Function & Quality Culture
- 10. Software Quality Assurance

## Introduction to Data Science, Machine Learning & Al

- 1. Basics of Data Science
- 2. Basics of Statistics
- 3. Big Data, Datafication & its impact on Data Science
- 4. Data Science Pipeline, EDA & Data Preparation
- 5. Data Scientist Toolbox, Applications & Case Studies
- 6. Basics of Machine Learning
- 7. Machine Learning Algorithms
- 8. Deep Learning
- 9. Artificial Intelligence
- 10. Business Intelligence
- 11. Web Analytics
- 12. Al Tools

### **Software Documentation**

- 1. Introduction to Software Documentation
- 2. Principles of Technical Writing
- 3. Types of Software Documents
- 4. System Documentation
- 5. System Maintenance Documentation
- 6. Operations Manual
- 7. User Manual
- 8. Software Documentation Metrics
- 9. Software Documentation Standards
- 10. Software Documentation Tools

### **E-Business**

- 1. E-business strategy
- 2. Web Publishing
- 3. E-Commerce
- 4. The Web Presence
- 5. E- Marketing
- 6. Technologies for E-Commerce
- 7. Electronic Data Interchange (EDI)
- 8. E-Payment
- 9. E-Security
- 10. E-Services
- 11. E-Business- An Evaluation
- 12. E-Business Intelligence
- 13. M-Commerce
- 14. The Impact of E-Business on Different Fields & Industries
- 15. Case Studies

### **Information Security Management**

- 1. Introduction to Information Security
- 2. Access Control
- 3. Communications Security
- 4. Risk Management & Business Continuity Planning
- 5. Policy, Standards & Organization
- 6. Computer Architecture & Systems Security
- 7. Application Program Security
- 8. Computer Operation Security
- 9. Physical Security
- 10. Law, Investigation & Ethics
- 11. Overview of ISO27001, Overview of ISO22301

## SEMESTER IV

#### **Latest Trends in IT**

- 1. Pervasive Computing
- 2. Unified Communication & Collaboration (UCC)
- 3. Disruptive Technologies
- 4. Augmented and Virtual Reality
- 5. Crowdsourcing
- 6. Gartner's' Trends
- 7. The Indian Scenario-Road ahead
- 8. Microsoft Tools
- 9. IOT
- 10. Block Chain

## **Cloud Computing**

- 1. Introduction to Cloud Computing
- 2. Principles of Parallel Computing
- 3. Principles of Distributed Computing
- 4. Virtualization
- 5. Cloud Computing Architecture
- 6. Aneka: Cloud- Application Platform
- 7. Concurrent Computing: Thread Programming
- 8. Concurrent Computing: Multithreading with Aneka
- 9. High-Throughput Computing: Task Programming
- 10. Cloud Platforms in Industry
- 11. Cloud Applications
- 12. Cloud Management

## **Business Applications & ERP**

- 1. Basics of Business Applications
- 2. Business as a System
- 3. Development of Business Applications
- 4. Classification of Business Applications
- 5. Key Modules of Business Applications
- 6. Introduction to ERP
- 7. ERP Implementation Lifecycle
- 8. ERP Related Technologies
- 9. ERP Vendors & Case Study
- 10. ERP Domains

### **Project**

Student is required to submit a project by the end of the semester 4