POST GRADUATE DIPLOMA IN INSTRUCTIONAL DESIGN (PGDID)

PROGRAM STRUCTURE

Semester I

Principles and Practices of Management

- 1. Business the Purpose of Management
- 2. Designing Organization for Business
- 3. Need for Managing Organization and Business
- 4. Management of Standard Functions
- 5. Managing Resources
- 6. Planning
- 7. Decision Making
- 8. Organizing
- 9. Staffing
- 10. Leading: Directing Communicating Motivating
- 11. Controlling
- 12. Coordinating (Synchronizing)
- 13. Evolution of Management Thought
- 14. Pursuing Management as Career

Instructional Design

- 1. Introduction to Instructional Design
- 2. Interactive Learning
- 3. Learning theories
- 4. Learning Models and Styles
- 5. Instructional Design Process
- 6. Instructional Objectives
- 7. Content
- 8. Niceties of English Writing
- 9. Writing Styles 10. Storyboard and the Script

Effective Communication

- 1. Communication: Process and Implications
- 2. Psychological and Cultural Dimensions of Business Communication
- 3. The Four Skills of Communication
- 4. Effective Listening
- 5. Effective Speaking
- 6. Effective Reading
- 7. Effective Writing
- 8. Communicating with Technology
- 9. Group Communication Strategies

Semester II

Advanced Instructional Design

- 1. Bloom's Taxonomy- A Critical Appreciation
- 2. Component Display Theory
- 3. Instructional Design Various Schools of Thought
- 4. Learner Analysis Learning Styles and Demographics
- 5. The Design of Instruction for Organizations

- 6. Learning Models and Theories of Teaching
- 7. Delivery of Instruction and Assessment Methods
- Distance Learning and E-Learning Exploring Mechanisms and Possibilities
- 9. Technology in the Context of Electronic Learning
- The Technological Environment and E-Learning Standards for Content
- 11. Learning Experience Design
- 12. Instructional Design at the Frontier
- 13. ID Types and Modes
- 14. ID Tools/Rapid Authoring Tools

Educational Psychology

- 1. Educational psychology: nature and scope
- 2. Growth and Development
- 3. Individual Differences in Learning
- 4. Learning
- 5. Attention and perception
- 6. Memory and forgetting
- 7. Teaching-learning process
- 8. Motivation
- 9. Problem solving and thinking
- 10. Creativity
- 11. Transfer and evaluation
- 12. Applications of educational psychology
- 13. Emotion and Emotional Intelligence
- 14. Personality

Course Design

- 1. Course Design- At a Glance
- 2. Instructional Design and Course Design
- 3. Course Design Framework Part 1
- 4. Course Design Framework Part 2
- 5. Course Planning
- 6. Analysis
- 7. Defining Course Content and Structuring Basics
- 8. Essentials of a Course
- 9. Creating a Course Outline
- 10. Content Development
- 11. Content Writing
- 12. Content Presentation
- 13. Implementation and Evaluation
- 14. Job Aids and Reference Instruments

Project

Students are required to submit a project online by the end of the Semester II